



## Rockland District Klondike 2012 February 4, 2012      Camp Bullowa

### IMPORTANT NOTES:

Rockland Klondike 2012 will be held Saturday, February 4, 2012 at Camp Bullowa. Only the worst possible weather conditions will result in cancellation. Any cancellations will be broadcast on the local radio stations.

Cost will be **\$10.50** for scouts & **\$4.50** for adults; late payment amount (after 1/31/2012) will be **\$20.00** for everyone. Everyone attending and all adult leaders and parents attending are required to register. There will be no walk-ins on the day of the event. This event requires major planning so we ask all units to register all who will be in attendance by 1/31/12 so we can accommodate everyone with lunch and patches.

*Please make copies of this Information Packet.* You should make enough copies so that the Scoutmaster, appropriate Assistant Scoutmasters, SPL and each Patrol Leader has a copy.

Contact Information:    E-mail:    [kblevesque@optonline.net](mailto:kblevesque@optonline.net)  
   Phone:    Kier Levesque – 1-845-358-2359 home 845-507-2357 cell

**CHANGES AND UPDATES** - While the Klondike Committee is making every effort to provide you with complete and accurate information, we know that there will be changes. Any changes, updates and additional information will be posted on the Rockland District website and announced at the **January Roundtable**. Information on any changes happening after the January Roundtable, will be posted on the web site and at the Klondike.

**NO PARKING ON FRANCK ROAD** - WE HAVE BEEN NOTIFIED THAT ANY VEHICLES PARKED ON FRANCK ROAD WILL BE TICKETED AND TOWED. This is going to be a difficult challenge and we need your help and cooperation. PLEASE TRY TO CAR POOL. A vehicle with only scouts can drop the scouts off at the gate by the Training Center and then either leave or go over to the Ranger side of camp and park there. Vehicles with equipment will pull into the Training Center lot and then please follow directions given. (*Basically, drop off equipment and then move vehicle(s) to the other side of the camp.*)

**LUNCH AT MESS HALL** – The District will provide a Hot Lunch for everyone. *Each Troop must provide one adult* to help prepare, serve and clean up for lunch. ADULTS SHOULD REPORT TO MESS HALL AT 10:30 AM AND STAY UNTIL 2:30 PM.

There will be two lunch periods. First period will begin at 11:45am until 12:30pm, second period will begin at 12:30 and end at 1:15 pm. Patrols and Staff will go to the Mess Hall for Lunch at assigned times only. One half of the Klondike Towns will CLOSE during LUNCH and rotate through the two lunch periods and all will reopen at 1:15 PM. Please follow LUNCH instructions (and please let Staff Members go ahead so that they can eat and return to their Towns – Thank you) given at check-in. We are feeding a large number of people in a very small space, so your help is urgently needed.

After conclusion (clean up at Mess Hall) of lunch, please have a designated leader in the Training Center area (but not all in the Registrars Room) in the event that there is an emergency and/or need for a Troop Leader.

**REGISTRATION** - Registration must be completed on line at the HVC website. Online registration will start 12/13/2011. Please register by the cutoff date 1/31/12. Only registrations with money paid will count. If paid after cutoff date of January 31, 2012, the price of **\$20.00** will be charged. Every person in attendance must register.

A **TROOP/PATROL REGISTRATION** On the day of Klondike the *SPL and one adult only* from each Troop will sign in with the Registrar in the Training Center. We are asking your cooperation on this to cut down on confusion and get the registration process done quickly, so Patrols can get started on Klondike.

**OPENING CEREMONY** - There will be an Opening Ceremony and OA Call Out, starting at 8:15 AM. Location for Ceremony will be on A Field. All Patrol Leaders will assist the Klondike Chief with the opening.

**EVENTS** - Every Patrol must do Sledge Judging and have a personnel inspection first, then select nine (9) of the other Klondike events to do. If a patrol has time, the patrol may do additional events to improve the overall Patrol Score. The Patrol's final score will be based on their score in the Sledge Judging event plus the other nine events with the highest scores. **Patrol Leader MUST turn in Patrol Score Sheet, properly filled out, at the end of the day.** If Klondike Scorer does not get score sheet, the Patrol will not receive credit.

Some of the Towns/Activities will be closed during each of the two assigned LUNCHTIME periods and all towns will close at 4:00 PM sharp. Each Individual Town Mayor(s) at their discretion may decide to let a Patrol that has started an Activity to complete that Activity. Mayors, at their discretion may decide to award partial points for an Activity that is not complete and may also, limit the amount of time a Patrol will have to complete an Activity.

While every effort is being made to have 20 events, circumstances may cause us not to have an event or to have to change what the event activity is. Your understanding and co-operation is appreciated. ***"Be Prepared"***

**ADULTS** - *Adults are strongly encouraged to assist as Staff in the various Events/Activities.*

**PLEASE NOTE:** most of the complaints about backups and confusion at various Events/Activities would go away if we had more adults helping at each Event/Activity. It would be ***"Helpful"*** if every troop hosted a town.

***Adults are NOT to accompany a Troop's Patrol. Coaching a Patrol could cost a Patrol points. The Klondike is where Patrol Leaders and scouts put into practice what you have taught them prior to the Klondike. Mayors are being asked to help Patrols to the extent feasible. EXCEPTION: WEBELOS II PATROLS MUST HAVE 2 ADULTS WITH THEM AT ALL TIMES. (Remember that Webelos II Patrol scores will not be used in calculating Troop Patrol awards)***

**IDITAROD** - ***SCOUTMASTERS WHO HAVE SCOUTS 14 OR OLDER, WHO WOULD LIKE TO PARTICIPATE IN THE IDITAROD CONTACT MR. DAVE RIDGE @ 845-634-1210. IF WE HAVE TEN OR MORE SCOUTS, WE WILL WORK WITH THE BOYS AND SCOUTMASTERS TO PUT TOGETHER AN IDITAROD PROGRAM THAT WILL INCLUDE ADDITIONAL EVENTS PLUS OVERNIGHT CAMPING. CUTOFF DATE FOR CONTACTING MR. RIDGE IS JANUARY 15, 2012. See page 8 for details***

**SLEDGE** The sledge may either be a natural sledge or a modern milled sledge. The natural sledge must be new for this year's Klondike constructed using "Pioneering" skills for lashings and connections. Sledges must be made of all natural materials or milled lumber, screws, nails, etc do not mix the two sledge types. Milled lumber sledges from previous Klondikes are permitted but discouraged. Sledges

may not be made from PVC, bamboo, or other man-made materials. Runners may not be made from skis, sleigh runners, toboggan slats, or other Nordic equipment parts. All sledges, no matter their type of construction, must be between 66 and 78 inches long, 28 and 36 inches wide, and 36 and 42 inches tall. Lashed together natural sledges will be given higher scores. **Webelos II** dens do NOT have to follow the sledge rules and may use what ever works best for them to move their equipment around.

**PATROL** There is no requirement as to the number of scouts who may be in a patrol. Successful patrols usually have between six and eight members. A patrol must have a sledge to participate. A troop may enter as many patrols as desired. Six scouts from a patrol will be selected by the patrol leader to compete at each Klondike town. It is the responsibility of the patrol leader to be sure that all scouts are given an opportunity to compete during the Klondike.

**WEBELOS** Every troop is strongly encouraged to work with a second year Webelos II den and encourage them to participate in the Klondike. A special Webelos II course is built into the Klondike. Each town has a Boy Scout challenge and a Webelos II challenge.

**ADULTS** National Boy Scout policy requires two-deep leadership per troop on site. Two adults from each Unit must be in attendance all the time your patrols are participating at the Klondike (but not with the Patrol). Adults are encouraged to help staff the various Klondike towns. This will help make for a better program and help the scouts get through the towns quicker. Troops who are unable to provide two adults, should contact Kier Levesque to make appropriate arrangements prior to attending the Klondike in order to participate.

**WEBELOS II** Each Webelos II Den must have 2 or more adult(s) with den. The adult(s) will accompany the Den throughout the Klondike. These adults are to provide supervision and to monitor the Webelos for safety concerns. They can help the Den find its way from one town to the next and make sure that all members of the Den have a chance to participate throughout the Klondike. The adults should let the den do the actual challenge on their own.

When a Webelos Den completes the course, the Webelos Den Leader should return to Training Center to turn-in their scorecard, and complete the checkout process.

**FIRST AID** All emergencies and scouts (and scouters) needing First Aid are to be brought to the Registration area at the Training Center. If person can't be moved, send a "runner" to the Training Center AND call the Klondike Chief at **845-507-2357**. The mayors will be watching for signs of hypothermia and other cold/weather related first-aid problems. If, in a mayor's opinion, a scout is exhibiting a symptom, he will hold the patrol in his town and contact the first-aid staff. Hot drinks will be available in the Training Center throughout the day.

### **Klondike Chief's Rules**

1. All participating troops must have two deep leadership (adult leaders, 18 years of age or older) At least one of these adults should be at the Mess Hall, in the event we need to get a hold of a Troop Leader cell phone numbers will be taken at registration for emergency contact during the Klondike. After the conclusion (clean up at Mess Hall) of lunch, please have a designated leader in the Training Center area (but not all in the Registrars Room) for emergencies.
2. Scouts must be dressed appropriately for the weather. **Class A uniform shirt & bolo or neckerchief only is required.** This will be checked at sledge judging and at all stations. Scouts inappropriately dressed will not be allowed to participate on the Klondike course. **Sneakers and jeans are prohibited.** You will be sent home if you are not properly dressed.
3. Scouts and scout leaders may **not** carry/wear sheath knives.
4. Anyone damaging equipment, facilities, or the camp environment, will be held financially responsible for that damage, disqualified and sent home.

5. A patrol will be disqualified from a town's competition should a patrol or one of its members be found tampering with a Town's equipment.
6. All scouts and Scouters at Camp Bullowa during the Klondike must be registered.
7. The decisions of the Klondike Chief and his staff are final.
8. There is no coaching of patrols by adult leaders during the Klondike. All staff members have been instructed to "disqualify" a Patrol from any event where adults are participating. (That includes on the "Trails" from one town to another) "Disqualifies means a zero score, reported by Staff Member to the Official Scorer and that score will be counted in the Patrol's scoring. Adults may help Webelos but should make every effort to allow the Webelos to "figure" it out on their own.
9. All scouts are expected to act in accordance with the Outdoor Code, Scout Oath and Law.

**TENTATIVE Schedule of Events**

7:00	AM	Registration and Sledge Judging Begins
8:15	AM	Opening Ceremony OA Call out
9:45	AM	Towns Opened
10:00	AM	Registration Closed
10:30	AM	Mess Hall Opened for lunch preparation
11:45-12:30		Lunch Period One – Start, ½ Towns Closed
12:30-1:15PM		Lunch Period Two – Start, ½ Towns Closed
1:15	PM	Lunch – End, All Towns Reopen
2:30	PM	<b>Iditarod Trek Starts – A Field</b>
4:00	PM	Towns Closed
4:30	PM	Klondike Check Out

**EQUIPMENT LIST**

The list below is the minimum necessary equipment that a patrol will need. You may need or be asked for other items. **LOOK AT THE EVENTS YOU WANT TO COMPLETE AND BE PREPARED!!**

**Boy Scout Patrol**

- A sledge (new this year)
- Patrol Flag (new flag this year)
- A gold nugget sack/bag
- Compass(s)
- Rope (6 to 8 pieces, 6'-10' long)
- Heavy Blanket or canvas
- Scout Handbook and Field Book
- First-aid Kit and Supplies
- Fire wood (can not be split lumber)
- Fire starter and kindling
- Smoke making supplies (leaves, etc.)
- Garbage bags
- 4 to 6, six to eight foot spars
- 6 to 10 two to three foot spars
- Tarp (8'x8' min)
- Cooking Pot & Water
- Pad and pencil

***Webelos II Den***

- A sledge
- Basic First Aid Kit
- Pad and Pencil
- Garbage bags
- Tarp (8'x8')
- Cooking Pot & Water
- A den flag
- 2 adult leaders

Scout Knowledge: be prepared with at least these skills – patrol method, pioneering, knots, lashing, first-aid, fire building, orienteering, semaphore, and Scout Spirit

## **2012 KLONDIKE EVENT**

### *ACTUAL EVENTS MAY CHANGE AT KLONDIKE*

Each of the planned Town Events/Activities is described below. Please expect that specific details and/or judging criteria may change at the discretion of the town's staff. Also, it may be necessary to drop and/or add a Town Activity that is not listed here.

All Town Activities will be judged on three criteria: the skills displayed, scout spirit, and leadership. The town's Staff may deduct points for coaching. The Patrol Leader should ask questions. A town's Mayor may allow only a maximum of six members from a patrol to participate in the activity. The six members will be identified and listed on the score sheet before the patrol starts the challenge (the Mayor or the Mayor's staff may describe the activity before the Patrol Leader selects his participating members).

The events described below do not reflect the entire program that may be available on the day of the Klondike, so Be Prepared. Webelos will work the same basic events with the event intended as a learning experience. Staff have been asked to simplify, where possible, the event for the Webelos.

**IMPORTANT NOTE: WE ARE GOING TO INSPECT ALL SLEDGES AND SCOUTS FIRST PRIOR TO THE OPENING CEREMONY. THIS IS THE "FIRST" EVENT FOR EVERY PATROL. EVERY PATROL LEADER SHOULD CHECK THE SLEDGE JUDGING STATION FOR CHANGES AND FURTHER INSTRUCTIONS.**

**Sledge Judging** Each patrol member shall be inspected for weather appropriate dress. Boots are required (NO SNEAKERS). The patrol leader will identify all items required for the Klondike and carried on the sledge as noted in the equipment list. Patrol flags are required and shall be lashed to the sledge with a round lashing. Patrol flags must identify each patrol member and their rank. Sledges will be judged on lashings, craftsmanship, and use of natural materials is a bonus. Last year's natural sledge will receive no points. Max. score 100 points.

**Sledge Race** Sledge race will be a timed event and times will be recorded and scored. All patrol gear and patrol members backpacks must be on the sledge during the race. Patrol members must pull the sledge (not carry it) and one member steer. The course may have obstacles which require the sledge to be lifted or carried for some distance. The sledge must be pulled at all other times. The race is complete when all patrol members, sledge and all gear cross the finish line. There will be NO do-overs. Max. score 100 points.

**Bridge Cross** The patrol must devise the means to transport their sledge across a rope bridge which they have constructed. The sledge only must be transported using ropes over a thirty foot deep crevasse. Max. score 100 points.

**Klondike Kim** The patrol will observe various items for one minute. At the end of the minute the patrol will be given ten minutes to write a list of the things they have seen. Max. score 100 points.

**Klondike Sky** A patrol will identify constellations shown in the Klondike planetarium. Max. score 100 points.

**Klondike Way** Each patrol member will be given a set of orienteering directions to find a clue. The patrol members, using all of the clues, can determine what the best Klondike Way is! Max. score 100 points. Dens may be provided with a paper plate and a marker. They will label the plate with the 8 points of the compass (N, NE, E, E, SE, S, SW, W, and NW). The points must be in the correct relative location on the edge of the plate. Max. score 100 points.

**Marksman** The members of the patrol will shoot BB Guns at a Klondike target. Max. score 100 points.

**Mystery Event** Max. score 100 points. The Klondike Chief will be roaming the trek course and will be answering questions. Gold Nuggets can be mined from him for solving the Mystery Event.

**Pioneer Dash** The patrol will dash with their sledge to a specified spot, construct a simple catapult, shoot at a designated target, dismantle the catapult, and sprint to the finish. A catapult must have at least four poles, two lashes, and a pull rope. It may not be connected to the sledge in any manner, but does not have to stand on its own. The throwing cup or basket may be pre-assembled and should be large enough to hold a six-inch nerf soccer ball.

(Webelos)The Den will dash with their sledge to a specified spot. Each member of the den will throw the ball at the target. Max. score 100 points.

**Wig Wagging** Scouts will send and receive a message, using Morse Code with Flags. Instruction will be provided. Max. score 100 points.

**Smoke Tower** A patrol will construct a tripod with a shelf. They will build a smoky fire on the shelf that can be used as a rescue signal. (Webelos) A den may find materials in the area to create a smoke signal on the fire provided by the staff. Max. score 100 points.

**Fire Building** The patrol members must construct a fire lay with materials that they brought, and start a fire using lighting techniques other than matches or a lighter. The patrol must boil 6 oz of water in a pot. This is a timed event. Only patrols bringing all the necessary equipment and fire supplies will receive a top score. (Webelos) The den may construct a fire with the assistance of the town staff using materials that they brought, or boil 1 oz. of water in a pot using the fire provided by the town staff. Max. score 100 points.

**Ice Rescue** A patrol will attempt to rescue an object out on the frozen lake using materials and equipment that they brought. This is a timed event. Max. score 100 points.

**Winter Rescue** A patrol will conduct a winter emergency search, determine what is needed and carry out a first aid treatment plan as instructed by the mayor. (Webelos) The den may be asked how to solve a simple first aid problem. Max. score 100 points.

**Shelter Building** A patrol must construct a shelter using materials that they brought large enough to fit the entire patrol. Max. score 100 points.

**4 Man Skis** A patrol will run a race using a set of 4 man skis provided by the staff. This is a timed event. Max. score 100 points.

**Paul Bunyan** A patrol shall cut 3 log slices using a 2 man saw. All supplies and equipment will be provided by staff. This is a timed event. Max. score 100 points.

**Get the Cure** You've been exposed to the dreaded Klondike Gold Fever Itch. The only cure is to eat chocolate. There is a bucket of chocolate bars on the other side of a 200 foot deep ravine. Each patrol must lash together spars or staves to get the bucket before the station master eats the cure. The event is done when each patrol member has eaten the candy. Scoring is a timed event.

**A "Bit" of a Turkey Shoot** Using a sling shot provide by the mayor and 10 pieces of ammo (dog food) for the patrol. Each scout in the patrol must shoot at least once at the wild turkeys. The number of hits on the turkeys is the total for the patrol. Max. score 100 points.

**Claim Jumper Did-Ju-Neau** Each patrol will be asked a few questions. They will not be told whether they answered correctly or not. Examples: Scout Oath, Scout law, Outdoor Code, Klondike Chief's name, etc. Max. score 100 points.

**Bulowa Stump Roping** Each patrol will be asked to balance 1 log on the end of another. They will not be allowed to touch the balance log to balance it. A min. of 5 patrol members must use their own skills and equipment to complete the task all at the same time. Max. score 100 points.

**“Lost” in Camp Bulowa** An airplane has crashed in camp. First you must find the crash site and render first aid. You may need to transport the victims to a safe area.

## **KLONDIKE TREK**

All stations are worth 100 points. A min. of 10 stations/events completed (including the Mandatory Sledge Judging) will be required to achieve the rank of eagle. Remember the more events you complete the higher your average will be. There could be as many as 20 stations to choose from. Patrols should plan their Klondike Trek before proceeding on the course in order to maximize their time, and minimize their distance traveled. Not all patrols will start the course from the same location. Patrols will be given a starting location when they register and ample time to reach their assigned start point before the 9:45 am start when the towns will open. There will be points for your sledge at every event however, if you wish to corral your sledge it must be checked in at the Training Center. This is the only corral area. You will be judged on your uniform, scout knowledge, correct equipment, event skills, sledge, leadership and scout spirit at every event and station.

## **WARMING STATIONS**

First Aid warming stations will be the Training Center Basement, Dunlop Cabin, and Mess Hall during the morning events. Afternoon warming stations are the Training Center Basement and Dunlop Cabin all afternoon and Mess Hall until 3pm. These warming stations are for emergencies only.

## **AWARDS**

Awards will be presented at the February Roundtable. Troops are encouraged to bring their Senior Patrol Leader and Patrol Leaders to the awards presentation.

Each Patrol will receive a Patrol Ribbon for their Flag and the Troop will receive a participation ribbon for their Troop Flag. Each Webelos II Den will receive its own Webelos Ribbon. ***All Eagle Ranked Patrols will be added to the District's Klondike Plaque.*** The rankings (shown on the ribbons) that each and every Patrol will be competing for are listed below.

Ranking	Percentage Rating based upon 9 highest scoring events plus sledge judging.
Eagle	90% and above
Life	80% to 89.9%
Star	70% to 79.9%
1 <sup>st</sup> Class	60% to 69.9%
2 <sup>nd</sup> Class	50% to 59.9%
Tenderfoot	less than 49.9%

Each Patrol's competition is itself, with each Patrol being rewarded for its effort and accomplishments.

**Do your best and you will be the best.**

**IDITAROD** The Iditarod is a high adventure event held in tandem with the Klondike. Patrols of boys age 14 and over may test their winter camping skills by participating in Klondike events during the day and at 2:30pm begin the Iditarod trek to the Iditarod campsite by sledge with all of their overnight gear. Once at the campsite each patrol must complete 4 activities. Their overall Klondike score will be comprised of a minimum of 6 Klondike events plus the 4 Iditarod activities. The Iditarod activities are as follows:

**Iditarod Trek** Patrols must hike from A Field at 2:30pm Saturday to the Iditarod campsite and then back on Sunday morning. All patrol members must be properly outfitted for an overnight, demonstrate teamwork, stow all gear neatly, display a patrol flag and show scout spirit. Max. score 100 points.

**Campsite** Patrols must choose a campsite, set up their camp, and on Sunday take the campsite down. Patrols must demonstrate their knowledge of winter camping skills, set up a campfire, Leave No Trace camping and show scout spirit. Max. score 100 points.

**Dinner** Patrols will create their own evening meal from stocks they have brought with them. Full patrol participation, originality, creativity, presentation of the meal, quality of the meal, grace, and clean up will be scored. Patrols must demonstrate the proper use of open fires or cook stoves for their meal. Max. score 100 points.

**Breakfast** Patrols will create their own hot breakfast from stocks they have brought with them. Full patrol participation, originality, creativity, quality of the meal, grace, and clean up will be scored. Patrols must demonstrate the proper use of open fires or cook stoves for the meal. Max. score 100 points.

Patrols should plan for 2 guests at each of the required meals.

Patrols must bring all of their own equipment for the weekend.

Scoring and ranking will follow the Klondike format.

Patrols wishing to take the challenge of the Iditarod must register to do so with Mr. Dave Ridge by January 15, 2012 at 845-634-1210 in addition to registering for the Klondike on line.

Scoutmaster approval will be required for all Iditarod participants. Patrols must submit a written roster signed by the scoutmaster at check-in. Adults wishing to assist on the Iditarod should contact Dave Ridge at 845-634-1210 or Kier Levesque at 845-507-2357.